Tips/suggestions for interactive cells alive in a 30 minute quick sprint ☺

Strategy 1:

* Pick 2 students to get in front of projector screen & 1 to get in the “batter’s box
* Give the 2 batter’s a ruler.
* Call out an organelle & they both try to point to it first. Alternatively, you can call out functions.
* You can get a kid to keep score or not☺
* The winner challenges the kid in the batter’s box.
* The kid moving out of the box picks the next kid for the batter’s box.

Strategy 2:

* Put the cursor over an organelle so the name comes up & have the WHOLE class write the function on their paper.